Emotional Facial and Vocal Expressions During Story Retelling by Children and Adolescents With High-Functioning Autism

Ruth B. Grossman, Lisa R. Edelson, and Helen Tager-Flusberg

Purpose: People with high-functioning autism (HFA) have qualitative differences in facial expression and prosody production, which are rarely systematically quantified. The authors' goals were to qualitatively and quantitatively analyze prosody and facial expression productions in children and adolescents with HFA.

Method: Participants were 22 male children and adolescents with HFA and 18 typically developing (TD) controls (17 males, 1 female). The authors used a story retelling task to elicit emotionally laden narratives, which were analyzed through the use of acoustic measures and perceptual codes. Naïve listeners coded all productions for emotion type, degree of expressiveness, and awkwardness.

Results: The group with HFA was not significantly different in accuracy or expressiveness of facial productions, but was significantly more awkward than the TD group. Participants with HFA were significantly more expressive in their vocal productions, with a trend for greater awkwardness. Severity of social communication impairment, as captured by the Autism Diagnostic Observation Schedule (ADOS; Lord, Rutter, DiLavore, & Risi, 1999), was correlated with greater vocal and facial awkwardness.

Conclusions: Facial and vocal expressions of participants with HFA were as recognizable as those of their TD peers but were qualitatively different, particularly when listeners coded samples with intact dynamic properties. These preliminary data show qualitative differences in nonverbal communication that may have significant negative impact on the social communication success of children and adolescents with HFA.

Key Words: autism, facial expressions, prosody, production, social communication

Since the earliest descriptions by Kanner (1968) and Asperger (1944), one of the defining characteristics of autism spectrum disorder (ASD) is the production of unusual facial expressions and prosody. Prosody production differences have been described for measures of rhythm, speech rate, and pitch contours (McCann & Peppé, 2003; Paul, Augustyn, Klin, & Volkmar, 2005; Peppé, McCann, Gibbon, O'Hare, & Rutherford, 2007; Shriberg et al., 2001; Van Santen, Prud’hommeaux, Black, & Mitchell, 2010). Young children with ASD also demonstrate differences in displays of spontaneous facial expressions during social interactions (Capps, Kasari, Yirmiya, & Sigman, 1993; Dawson, Hill, Spencer, Galpert, & Watson, 1990; Snow, Hertzig, & Shapiro, 1987). These differences in facial expression and prosody production can have a significant impact on how accepted individuals with ASD are and how successful they can be as social communicators (McCann & Peppé, 2003; Paul et al., 2005; Shriberg et al., 2001).

Prosody

With few exceptions, studies of prosody production have focused on prosodic categories, such as lexical stress, or grammatical marking of questions versus statements. The data indicate decreased accuracy for a range of prosodic functions (Peppé & McCann, 2003), qualitatively longer utterance durations (Diehl & Paul, 2012; Diehl & Paul, 2013; Grossman, Bemis, Plesa Skwerer, & Tager-Flusberg, 2010), and greater variability in pitch ranges (Baltaxe, 1984; Diehl, Bennetto, Watson, Gunlogson, & McDonough, 2008; Fosnot & Jun, 1999). Hubbard and Trauner (2007), studying emotional prosody in sentence repetition and story completion tasks, documented greater pitch ranges and lower accuracy of expressing the targeted emotion in individuals with ASD, indicating atypical or anomalous usage of prosodic contours in this population. They suggested that more work must be done to examine not just the existence of specific acoustic features, but also the qualitative usage and perception of those features.
Facial Expressions

Very young children with ASD appear to show more frequent displays of negative affect and less evidence of positive facial affect compared to chronological or developmentally age-matched peers (Capps et al., 1993; Snow et al., 1987). Yirmiya, Kasari, Sigman, and Mundy (1989) showed that young children with ASD produce unique and unusual facial expressions, including blends of incompatible emotions that are not seen in typically developing (TD) children or children with Down syndrome. These data highlight the importance of collecting qualitative coding data on facial expression productions to understand relevant group differences in social communication.

Faces and Voices

To our knowledge, there is only one published study of facial and vocal productions captured during the same task. MacDonald and colleagues (1989) elicited productions using pictures of emotional facial expressions and verbal situational descriptions from adults with high-functioning autism (HFA). Participants with HFA were significantly less accurate and more “odd” in both facial and vocal expressions of emotion than their TD peers. This study nevertheless has several limitations: Facial expression productions were recorded via photographs, which does not allow for the analysis of dynamic changes over the course of a naturally progressing facial expression, and no acoustic measures were provided in addition to perceptual codes for prosody productions.

Purpose

The aim of the current study was to analyze pilot data for acoustic and freeze-frame measures of prosody and facial productions in combination with perceptual coding of natural, fully dynamic facial and vocal expressions of emotion. Our hypotheses were that children and adolescents with HFA would show greater variability in acoustic measures and be rated as more awkward and less accurate than their TD peers in facial and vocal production.

Method

Participants

Two groups participated in this study: children and adolescents with HFA (n = 22; age range = 8;2–19;9 years; months) and TD controls (n = 18; age range = 9;6–19;6). All participants were recruited through local schools, advertisements placed in local magazines, newspapers, the Internet, advocacy groups for families of children with HFA, and word of mouth. Only participants who spoke English as their native and primary language were included. Descriptive characteristics for all participants can be found in Table 1.

Standardized testing. We used the Kaufman Brief Intelligence Test, Second Edition (K-BIT 2; Kaufman & Kaufman, 2004) to assess IQ, the Peabody Picture Vocabulary Test—III (PPVT–III; Dunn & Dunn, 1997) to determine receptive vocabulary ability, and the Woodcock-Johnson III Diagnostic Reading Battery (WJ III DRB; Woodcock, Mather, & Schrank, 2004). All participants in both groups had standardized scores on these measures within the normal range. Despite early histories of language delay in some participants with HFA, none showed current deficits in receptive vocabulary, verbal IQ, or reading levels, consistent with a classification of HFA. Due to time constraints, we were unable to administer the PPVT–III to one individual with HFA and two TD participants. Because all three participants’ verbal IQ scores were within normal limits, we included them in the final analysis.

Due to technical difficulties, not all analyses were performed for all participants. Recordings for the first participants were created with a small wireless camera and a separate digital voice recorder. The resulting videos were not of sufficiently high quality to be used for video coding but were appropriate for acoustic analyses using Praat software (Boersma & Weenink, 2009). We then switched to recording both audio and video with a digital video camera, which produced good video quality, but some of the resulting audio files could not be read by Praat. Acoustic analyses were therefore conducted on the prosodic productions of 18 participants with HFA and 11 TD controls, whereas perceptual coding of facial and vocal expressions was conducted for 14 participants with HFA and 12 TD controls.

Table 1. Descriptive characteristics of participant groups.

<table>
<thead>
<tr>
<th>Variable</th>
<th>Acoustic analysis M (SD)</th>
<th>Coding analysis M (SD)</th>
</tr>
</thead>
<tbody>
<tr>
<td></td>
<td>HFA (n = 18)</td>
<td>TD (n = 11)</td>
</tr>
<tr>
<td>Age (years;months)</td>
<td>13;10 (3;4)</td>
<td>15 (3;6)</td>
</tr>
<tr>
<td>Gender distribution</td>
<td>17M, 1F</td>
<td>11M, 0F</td>
</tr>
<tr>
<td>Verbal IQ score</td>
<td>109.17 (13.61)</td>
<td>116.09 (15.22)</td>
</tr>
<tr>
<td>Nonverbal IQ score</td>
<td>108.44 (17.34)</td>
<td>117.09 (17.58)</td>
</tr>
<tr>
<td>Nonverbal IQ score</td>
<td>106.94 (14.26)</td>
<td>110.64 (15.12)</td>
</tr>
<tr>
<td>PPVT-III score</td>
<td>117.65 (15.00)</td>
<td>119.09 (9.70)</td>
</tr>
<tr>
<td>WJ III DRB score</td>
<td>109.39 (11.71)</td>
<td>110.36 (14.09)</td>
</tr>
</tbody>
</table>

Note. HFA = high-functioning autism; TD = typically developing; M = male; F = female; PPVT–III = Peabody Picture Vocabulary Test—III; WJ III DRB = Woodcock–Johnson III Diagnostic Reading Battery.
Five TD participants and 10 participants with HFA received both types of analyses. Using a multivariate analysis of variance (MANOVA) with group as the independent variable, we verified that the groups of participants who received acoustic analysis (HFA, \( n = 18 \) males; TD, \( n = 11 \) males) did not differ significantly in age, \( F(1, 28) = 0.882, p = .36 \); verbal IQ, \( F(1, 28) = 1.68, p = .21 \); nonverbal IQ, \( F(1, 46) = 0.44, p = .51 \); full IQ, \( F(1, 28) = 1.62, p = .21 \); receptive vocabulary, \( F(1, 27) = 0.08, p = .78 \); or reading skills, \( F(1, 28) = 0.04, p = .84 \). Groups of participants whose videos were coded (HFA, \( n = 14 \) males; TD, \( n = 11 \) males and 1 female) also did not differ significantly in age, \( F(1, 25) = 0, p = .99 \); verbal IQ, \( F(1, 25) = 0.38, p = .55 \); nonverbal IQ, \( F(1, 25) = 2.66, p = .12 \); full IQ, \( F(1, 25) = 1.78, p = .2 \); receptive vocabulary, \( F(1, 22) = 0.003, p = .96 \); or reading skills, \( F(1, 25) = 0.02, p = .89 \). A \( \chi^2 \) analysis showed that the groups did not differ in the distribution of gender, \( \chi^2(1, N = 26) = .112, p = .203 \).

**Diagnosis of HFA.** Trained examiners under supervision of a clinical psychologist administered the Autism Diagnostic Observation Schedule, Module 3 (ADOS; Lord, Rutter, DiLavore, & Risi, 1999) to each participant, while the accompanying caregiver completed the Autism Diagnostic Interview—Revised (ADI–R; Lord, Rutter, & Le Couteur, 1994). Participants in the HFA group met diagnostic criteria for autistic disorder based on results of the ADOS, ADI–R, and expert clinical impression. Participants with known genetic disorders were excluded. Seventeen participants met ADOS criteria for autism and five met ADOS criteria for HFA.

**Materials**

**Stimulus creation.** We created four brief stories (25–32 s) about a protagonist, nicknamed “Safari Bob,” and his adventures taking pictures of animals in the wild. Each story contained at least one phrase or sentence produced with happy, fearful, angry, and positive surprise emotion (Appendix Table A1). We chose these four emotions because they represent an equal distribution of positive and negative affect within the set of universal emotions described by Ekman (1984) and Ekman and Friesen (1978). The order of emotions was counterbalanced across stories. A young adult male actor portraying Safari Bob told all stories for the video camera multiple times (Figure 1). We used the visualization scenarios inherent in the text of the stories to coach the actor on clearly differentiating each emotion within a story. After recording was completed, the most fluent and naturally expressive iteration of each story was chosen by consensus of three members of the study staff. The actor also recorded an introduction to the task, which provided participants with the opportunity to become familiar with his manner of speaking and baseline facial expressions.

**Procedure**

The Boston University Medical School Institutional Review Board approved all aspects of this study. Participants were seated comfortably in a quiet room facing a TV and digital video camera. We told participants that Bob would give them instructions on the video and they should watch and listen carefully. In the video introduction, Bob introduced himself and explained that he was the host of a television show for children where he told stories about his adventures with animals in the wild. He further stated that he was looking for somebody who could fill in for him while he took a vacation. The participant’s job therefore was to listen to some of his stories and retell them “[…] in such a way that the children who’ll be watching can get excited about it, just the way I told it.” We chose this phrasing because it allowed us to encourage participants to be animated in their retelling, without explicitly telling them to mimic the actor’s emotional portrayal of the stories. The intention was to avoid overt instructions to “be animated” for fear that it would make participants self-conscious and result in stilted and overly exaggerated productions.

After Bob’s introduction, a member of the research staff answered any requests for clarification by the participant. We then played one of the stories, paused the video, and asked the participant to retell the story facing the digital camera, which was placed adjacent to the TV. We provided participants with written scripts, printed in large type on a laminated card and suspended directly below the lens of the camera. This reduced cognitive load so participants could...
focus on telling the story in an engaging way, rather than
on memory retrieval. All participants were able to complete
the task, verifying that they understood the directions.

Data Preparation

Because each story contained at least one sentence of
angry, happy, surprised, and fearful emotion, the video
and audio recordings were cut into files containing only
one emotion and the corresponding complete sentence or
phrase. We chose edit points based on sentence and phrase
boundaries between segments with different emotions. Audio
files were extracted from video recordings or captured
on dedicated digital audio recorders. We then checked all
audio clips using Praat software for artifacts that might interfere with accurate analysis of pitch or intensity (e.g.,
background noise, coughs, or artifacts from glottal stops)
and removed them.

Coding

Clips were coded for expressed emotion, intensity of
expression, and naturalness/awkwardness of expression. All
coders were blind to diagnosis and target emotion and were
trained by the first author. Clips were presented to coders
in randomized order to avoid bias due to position of clip
within a story. A randomly selected sample of all codes was
co-coded by at least one other person. Intercoder reliability
was computed using Cohen’s kappa (κ) and maintained at
.85 or higher. Any discrepancies were discussed and resolved
through conversation between the coder and the first author.
Coders of voice files could not see the participants’ faces, and
coders of face videos completed their task with the sound
off to eliminate cross-modal information.

Expressiveness and naturalness codes used a 4-point
Likert-type scale. Expressiveness was coded on a continu-
num of 1–4, where 1 = flat, 2 = mild, 3 = moderate, and
4 = extreme. Naturalness was coded on a continuum of 1–4,
where 1 = natural, 2 = slightly awkward, 3 = very awkward,
and 4 = unnatural. We used a 4-point scale for several
reasons. First, using an even number of points eliminated the

possibility of coders choosing the “safe” midpoint for a
majority of codes, forcing coders to make thoughtful
decisions. Second, the targeted distinctions were subtle to
begin with, and using more Likert points would have
required coders to make decisions based on even more
minute variations in expressiveness or naturalness. Third,
having more Likert points made intercoder reliability harder
to achieve. Future studies may want to explore more
extensive scales, or even nonsegmented response “meters”
that allow coders to mark arbitrary points. Such scales could
provide valuable fine-grained details of perceptual coding,
but may only be usable for a single coder, rather than a
group of coders who need to be reliable with each other.
Coders in our study had no difficulty differentiating between
different levels of any code, and they easily maintained
intercoder reliability. All codes are summarized in Table 2.
More information about the coding scheme can be found
in Appendix Table B1.

Results

All data were normally distributed and can be found in
Tables 3 and 4.

Acoustic Analysis of Voices

We conducted a MANOVA with group as the
independent variable, which revealed a significant group
difference for maximum F0, F(1, 28) = 4.17, p = .05,
η² = .134, with the HFA group extending the upper end of
the pitch range higher than the TD group (HFA mean =
274.83 Hz, TD mean = 206.64 Hz). There was a trend for a
significant between-group difference in minimum intensity,
F(1, 28) = 3.97, p = .056, η² = .128, with the HFA group
extending the lower end of the intensity range further than
their TD peers (HFA mean = 51.4 dB, TD mean = 54.8 dB).

There were also significant group differences in intensity
range, F(1, 28) = 4.1, p = .05, η² = .133, and pitch range,
F(1, 28) = 4.12, p = .05, η² = .065. In both cases the HFA
group produced larger ranges than their TD peers (dynamic


Table 2. Description of codes.

<table>
<thead>
<tr>
<th>Category</th>
<th>Code</th>
<th>Name</th>
<th>Definition</th>
</tr>
</thead>
<tbody>
<tr>
<td>Expressiveness</td>
<td>1</td>
<td>Flat</td>
<td>Not necessarily “deadpan”; may show nonemotional expression. This score</td>
</tr>
<tr>
<td></td>
<td></td>
<td></td>
<td>necessitated an emotion type code of “neutral,” since a lack of emotional</td>
</tr>
<tr>
<td></td>
<td></td>
<td></td>
<td>expressiveness could not then be coded for a specific emotion type.</td>
</tr>
<tr>
<td></td>
<td>2</td>
<td>Mild</td>
<td>Beginning of a discernible emotion</td>
</tr>
<tr>
<td></td>
<td>3</td>
<td>Moderate</td>
<td>Obvious emotional display</td>
</tr>
<tr>
<td></td>
<td>4</td>
<td>Extreme</td>
<td>Highly (possibly overly) animated expression</td>
</tr>
<tr>
<td>Naturalness/awkwardness</td>
<td>1</td>
<td>Natural</td>
<td>Appropriate and expected expressions</td>
</tr>
<tr>
<td></td>
<td>2</td>
<td>Slightly awkward</td>
<td>Possibility that person is socially awkward</td>
</tr>
<tr>
<td></td>
<td>3</td>
<td>Very awkward</td>
<td>Definite social awkwardness or difference</td>
</tr>
<tr>
<td></td>
<td>4</td>
<td>Unnatural</td>
<td>Social awkwardness to the point of being outside of realm of expected</td>
</tr>
<tr>
<td></td>
<td></td>
<td></td>
<td>expression during typical social interaction</td>
</tr>
<tr>
<td>Emotion type</td>
<td>1</td>
<td>Neutral</td>
<td>Used for expressions showing no discernible emotion</td>
</tr>
<tr>
<td></td>
<td></td>
<td>Other</td>
<td>Emotional expression that doesn’t fit any provided category</td>
</tr>
</tbody>
</table>

Note. Happy, surprised, fearful, and angry were coded as expected.
range: HFA mean = 27.22 dB, TD mean = 23.8 dB; pitch range: HFA mean = 170.0 Hz, TD mean = 108.6 Hz). There were no significant differences for mean pitch or intensity.

**Freeze-Frame Coding of Faces**

Because the distances between anchor points on our Likert-type scales were equal, we were able to average the coding scores for all video clips of a given participant to establish a single average expressiveness score and a single average naturalness score for each individual. We then conducted a MANOVA with group as the independent variable for the resulting continuous variables (Carifio & Perla, 2007), which revealed no significant group differences in naturalness, \( F(1, 25) = 1.6, p = .21, \) or expressiveness, \( F(1, 25) = 0.3, p = .58. \)

**Video Coding of Faces**

A MANOVA with group as the independent variable showed that the group of participants with HFA was significantly more accurate, \( F(1, 25) = 6.03, p = .022, \) \( \eta^2 = .201, \) and more expressive, \( F(1, 25) = 6.45, p = .018, \) \( \eta^2 = .213, \) than the TD group. There was also a trend for the group with HFA to be more awkward, \( F(1, 25) = 3.81, p = .063, \) \( \eta^2 = .136. \)

**Cross-Modal Analyses**

We compared video coding analysis of expressiveness across faces and voices, and we conducted a 2 (Group) \( \times \) 2 (Modality: face, voice) repeated measures ANOVA for expressiveness, which revealed a main effect for modality, \( F(1, 24) = 41.6, p < .001, \) partial \( \eta^2 = .63, \) but no Modality \( \times \) Group interaction, \( F(1, 24) = 0.71, p = .41, \) partial \( \eta^2 = .03. \) Both groups were significantly more expressive in voices (HFA mean = 1.99, TD mean = 1.70) than faces (HFA mean = 1.57; TD mean = 1.39).

We also investigated whether acoustic and perceptual coding differences in the group of participants with HFA were correlated with ADOS social communication scores. There were no significant correlations to any of the acoustic measures of prosody, but analysis did reveal significant correlations between the ADOS scores and the video codes for awkwardness in faces, \( r(14) = .67, p = .009, \) and voices, \( r(14) = .60, p = .023. \) These data indicate that greater social communication impairment as documented by the ADOS is related to greater awkwardness in facial and vocal productions.

**Discussion**

This pilot study was designed to (a) provide a first analysis of the qualitative differences in facial and vocal emotional expressions and (b) lead to further, in-depth studies of the relationship between objective and subjective measures of social communication in this population.

Contrary to our expectations, accuracy in the group of participants with HFA was equal to that of the TD group for facial expressions and higher than that of the
TD participants for vocal expressions. Looking more closely at our voice-coding data, the most likely cause of the increased accuracy in the prosodic expressions of the group of participants with HFA was the higher expressiveness scores obtained for voice productions. Our coding scheme required that an expressiveness code of “flat” also receive the emotion code “neutral” because a lack of expressiveness cannot then be coded as a particular emotion type. As only emotional sentences were analyzed, “neutral” was never the correct target emotion. As a group, the TD participants obtained vocal expressiveness scores closer to neutral, to the point where their emotion accuracy scores were at chance level, indicating that their emotions were not expressed strongly enough to be reliably recognized by naïve coders. Both groups exhibited very low accuracy levels overall, but the group of participants with HFA, with their significantly higher vocal expressiveness scores, had a better chance of being coded as expressing any emotion at all, including the correct one. This result may have been significantly affected by the fact that all non-TD participants fell within the high-functioning range of the autism spectrum. Future studies may consider analyzing the accuracy of emotional facial expression production in individuals with lower functioning autism or individuals across a larger range of diagnostic severity.

As with all study designs, the task itself may have influenced our results. We asked participants to retell stories in order to control the type and number of emotions represented in their productions, which ultimately allowed us to calculate accuracy of recreating the targeted emotion. But informal observations of participants gave us the impression that older TD participants may have been embarrassed by the task and therefore less likely to be expressive. In contrast, even older adolescents with HFA engaged fully with the task and were willing to be expressive within the context of retelling these stories. Unfortunately, our sample was not large enough to create separate age groups, which might have revealed quantifiable group differences in expressiveness for older participants. Future studies should explore using natural conversation, rather than story retelling, to elicit expressions, as well as use more closely constrained age groups.

The fact that the group of participants with HFA was rated as more expressive than the TD group in the prosodic codes is supported by our findings on the acoustic measures, which indicate greater ranges in pitch and intensity for the group of participants with HFA, both of which can be indicators of greater expressiveness (Banse & Scherer, 1996). This result is also in line with clinical descriptions in the literature, which often indicate greater variability in intensity and pitch, or “sing-song” prosody productions among individuals with ASD (Shriberg et al., 2001).

Our data confirm the hypothesis that the dynamic facial expressions of individuals with HFA would be rated as less natural or more awkward than those of their TD peers. Participants with HFA also showed significant correlations between increased awkwardness in facial expressions and increased severity in the ADOS social communication score. These results resonate with clinical descriptions of facial and vocal expressions in this population being “different” or socially inappropriate (Asperger, 1944; Kanner, 1968; Paul et al., 2005; Shriberg et al., 2001) and provide additional evidence for the suspected connection between social communication ability and the ability to produce natural facial expressions.

An unexpected finding of our study is that the group differences in perceived awkwardness were not consistent across facial and vocal modalities. Our data indicate that individuals with HFA show more awkwardness in the facial expression component of social communication than the prosodic modality. Follow-up studies with larger participant groups are needed to determine if this result is generalizable.

Looking at the relative strengths of freeze-frame versus video codes (in-depth scrutiny vs. intact dynamic properties), it is interesting to see that group differences in facial awkwardness exist only for video, but not freeze-frame codes. These data indicate that it is not the constellations of facial features in individual frames of a facial expression (as captured by the freeze-frame coding) that dictate the perceived awkwardness of facial expressions, but rather the dynamic transitions between those moments.

Limitations

Due to technical recording difficulties, we were not able to conduct all analyses for all participants. As a result, our participant groups are relatively small, have a wide age range, and may not be fully representative of the HFA and TD populations. There was no female with HFA included in the analyses—not completely unexpected in a small sample of individuals with HFA, which has a prevalence of four males to one female. For this reason, we cannot make predictions regarding the facial and vocal awkwardness of girls with HFA based on our findings. Nevertheless, these data are an important first step in presenting quantifiable differences in the facial and vocal production quality of children and adolescents with HFA and their TD peers. Follow-up studies should use larger cohorts with more tightly constrained age ranges, conduct acoustic as well as coding analyses for all participants, and explore other methodologies for eliciting and coding emotional expressions. Future investigations should also attempt to determine the specific temporal and spatial features of facial and vocal expressions that underlie the perception of awkwardness by TD observers.

Conclusions and Clinical Implications

Our data reveal that participants with HFA may be significantly more awkward than their typical counterparts in facial expressions, but not in prosody production during story retelling. No significant group differences were found in freeze-frame coding of facial expressions, indicating that the dynamic transitions of affective nonverbal communication may be crucial to our perception of social appropriateness.

Peppé (2009) emphasized that it is insufficient to determine prosodic accuracy through acoustic measures.
and more relevant to discover how typical listeners judge prosodic productions, since it is ultimately the listener who forms an opinion of the speaker’s social skills based in part on nonverbal cues, such as prosody and facial expressions. Our results indicate that individuals with HFA may produce emotional facial and vocal expressions that are categorically accurate, but qualitatively different, which creates an impression of oddness or awkwardness, contributing significantly to the overall clinical impression of social communication deficits in this population.

Acknowledgments

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References


### Appendix A

**Full List of Stimuli**

**Table A1.** Stories used in study.

<table>
<thead>
<tr>
<th>Story #1</th>
<th>Emotion</th>
</tr>
</thead>
<tbody>
<tr>
<td>I’m at a water hole taking pictures of elephants. I’m just getting the camera ready…</td>
<td>Neutral (not included in analysis)</td>
</tr>
<tr>
<td></td>
<td>What was that noise? A tree fell over, and all the elephants ran away!</td>
</tr>
<tr>
<td></td>
<td>That’s it for today; I won’t get any more pictures!</td>
</tr>
<tr>
<td></td>
<td>But look: A purple water bird landed at the water hole.</td>
</tr>
<tr>
<td></td>
<td>Wow, nobody has ever seen a purple water bird before. This photo will make me famous!</td>
</tr>
</tbody>
</table>

<table>
<thead>
<tr>
<th>Story #2</th>
<th>Emotion</th>
</tr>
</thead>
<tbody>
<tr>
<td>I’m hiding to take pictures of lemurs.</td>
<td>Neutral (not included in analysis)</td>
</tr>
<tr>
<td></td>
<td>There are some. An excellent picture!</td>
</tr>
<tr>
<td></td>
<td>Oh no! I’m out of film! I can’t believe I could miss this shot!</td>
</tr>
<tr>
<td></td>
<td>I quickly reload my camera and focus…</td>
</tr>
<tr>
<td></td>
<td>A tiger jumps up right in front of me! His sharp teeth are inches from my face!</td>
</tr>
<tr>
<td></td>
<td>But—he’s not attacking! He’s posing for my camera!</td>
</tr>
</tbody>
</table>

<table>
<thead>
<tr>
<th>Story #3</th>
<th>Emotion</th>
</tr>
</thead>
<tbody>
<tr>
<td>I’m on a safari in a place I’ve never been before. Suddenly my group is gone.</td>
<td>Neutral (not included in analysis)</td>
</tr>
<tr>
<td>Oh no! I’m lost! All by myself in the jungle! What am I going to do?</td>
<td>Fearful</td>
</tr>
<tr>
<td>Wait, I think I hear the guys from my group!</td>
<td>Surprised</td>
</tr>
<tr>
<td>Yes, they’re just around the next corner! I run to join them.</td>
<td>Happy</td>
</tr>
<tr>
<td>And they’re—laughing? They’re standing there laughing at me. This was a prank! They left me there on purpose. This was not funny!</td>
<td>Angry</td>
</tr>
</tbody>
</table>

<table>
<thead>
<tr>
<th>Story #4</th>
<th>Emotion</th>
</tr>
</thead>
<tbody>
<tr>
<td>My last journey takes me to the rainforest to take pictures of baby monkeys.</td>
<td>Neutral (not included in analysis)</td>
</tr>
<tr>
<td>I have to cross a rickety bridge, and I hate heights!</td>
<td>Angry</td>
</tr>
<tr>
<td>Oh, look! A butterfly has landed on my hat! I take some photos and move on.</td>
<td>Surprised</td>
</tr>
<tr>
<td>There! I see baby monkeys playing. These pictures will be terrific!</td>
<td>Happy</td>
</tr>
<tr>
<td>Oh no! There’s the mom, coming right for me! I didn’t know her teeth were going to be so long! Let’s get out of here.</td>
<td>Fearful</td>
</tr>
</tbody>
</table>
## Appendix B

### Coding Procedure

**Table B1. Differentiation of codes.**

<table>
<thead>
<tr>
<th>Coding type</th>
<th>Data format</th>
<th>Rationale</th>
<th>Procedure</th>
</tr>
</thead>
<tbody>
<tr>
<td>Video code</td>
<td>Video clips</td>
<td>To quantify the perception of real-time facial expressions</td>
<td>Coders viewed each 3-s to 5-s clip representing a single emotion and provided codes for overall impression of emotion type, expressiveness, and naturalness at clip conclusion (see Table 2). We did not ask coders to explain which specific features of the expressions related to their codes, so we could capture their most immediate and instinctual responses. Coders viewed clips with sound turned off.</td>
</tr>
<tr>
<td>Video code</td>
<td>Audio files</td>
<td>To quantify the perception of real-time prosody productions</td>
<td>Same procedure as video coding of faces. Coders listened to clips without viewing the screen.</td>
</tr>
<tr>
<td>Freeze-frame code</td>
<td>Video clips</td>
<td>To capture the fine-grain distinctions and features that represent the component parts of dynamic facial expressions</td>
<td>&quot;Freeze&quot; video playback on the first frame of each clip, the frame at each subsequent second, and the final frame. Selected frames (roughly 4% of overall video frames) were coded for expressiveness and naturalness. We did not include analysis of emotion type for this coding technique. Freeze-frames in a given clip tended to obtain different emotion type codes. Resulting data could not be suitably summarized and are therefore not included here. Coders who performed freeze-frame coding on a given participant did not also perform video coding on the same participant.</td>
</tr>
</tbody>
</table>
| Acoustic analysis | Audio files | To capture the fine-grain distinctions and features that represent the component parts of prosodic productions | Used Praat (Boersma & Weenink, 2009) to record:  
- minimum fundamental frequency ($F_0$)  
- maximum $F_0$  
- mean $F_0$  
- pitch range (max $F_0$–min $F_0$)  
- minimum intensity  
- maximum intensity  
- mean intensity  
- intensity range (max intensity–min intensity) |